

the JOY MAKER CHALLENGE



generationOn
A POINTS OF LIGHT ENTERPRISE



Be a Joy Maker!

The Joy Maker Challenge connects youth ages 5-18 to meaningful hands-on service during the holiday season. Use these reflection activities to help youth think about what they've done and how it will make a difference. Choose from the activities below to get started!

Reflection Activities

Whip Around Ball Toss:

Have your group sit or stand in a circle facing each other. One person will have a ball to toss or roll to someone else in the circle. Each person will have a chance to complete a statement about the project. The person with the ball makes a statement, and then says the name of the person they are tossing the ball to. The next person completes the statement in his or her own way, and so on. When the ball has gone around once, start a new round with a new statement.

Try these:

- "This project made me happy because..."
- "I didn't know I was good at..."
- "Next time we volunteer, I'd like to help..."

Magic Wand

This activity uses the concept of a magic wand to help children talk about and reflect on their volunteer experience. Divide the guests into small groups of 5 and have each group sit in a circle. Tell everyone that you have just found a magic wand that allows you to grant wishes, and pose the questions, "If you could grant a wish to one person, who would it be, and what do you think he or she would wish for?" and "How do you think what we did today will make someone feel, and how do you think that is similar to granting a wish?"

Pictionary

Divide the children into small groups of 5 to 7 people. Have everyone take turns drawing something about their volunteer experience and how they felt about it. While each person is drawing, have everyone else try to guess what the picture represents. After each picture is drawn, the artist should talk about the picture and what it means in relation to the project.